



## The Archetype Object Model

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1	Introduction	7
1.1	Purpose	7
1.2	Background	
1.2.	What is an Archetype?	7
1.2.2	2 Context	7
1.2.3		
2	The Archetype Model	. 9
2.1	Overview	
2.1.		
2.1.2		
2.1.3		
2.1.4	7 F	
2.2	The Archetype Package	
2.2.	The state of the s	
2.2.2		
2.3	Archetype Description Package	
2.3.		
2.3.2	• • •	
2.3.3		
2.3.4		
2.4	Constraint Model Package	
2.4.	<u> </u>	
2.4.2		
2.4.3		
2.4.4	=	
2.4.5		
2.4.6		
2.4.7		
2.4.8		
2.4.9	<del>_</del>	
2.4.		
2.4.	<del>-</del>	
2.4.		
2.4.	<del>-</del>	
2.4.		
2.5	The Assertion Package	.31
2.5.	· · · · · · · · · · · · · · · · · · ·	
2.5.2	2 Semantics	.31
2.5.3	3 ASSERTION Class	.32
2.5.4	EXPR_ITEM Class	.32
2.5.5	5 EXPR_LEAF Class	.33
2.5.6	EXPR_OPERATOR Class	.33
2.5.7	EXPR_UNARY_OPERATOR Class	.33
2.5.8	B EXPR_BINARY_OPERATOR Class	.34
2.5.9		
2.6	The Primitive Package	
2.6.	6	
2.6.2	2 C_STRING Class	.38

#### Rev 0.5draft C

C	References	51
B.2	Clinical Computing Use	
<b>B</b> B.1	Using Archetypes with Diverse Reference Models  Overview	
A.1 A.2	Overview	
A	Domain-specific Extension Example	47
2.7.2	ARCHETYPE_TERM Class	45
2.7.1	ARCHETYPE_ONTOLOGY Class	
2.7	Ontology Package	
2.6.8	C_DURATION Class	
2.6.7	C_DATE_TIME Class	
2.6.6	C_TIME Class	
2.6.5	C_DATE Class	
2.6.4	C_REAL Class	
2.6.3	C_INTEGER Class	38

### 1 Introduction

## 1.1 Purpose

This document describes a generic object model for archetypes, based only upon the generally accepted semantics of object models (typified by the OMG UML meta-model). The model presented here can be used as a basis for building software that processes archetypes, independent of their persistent representation; equally, it can be used to develop the output side of parsers that process archetypes in a linguistic format, such as the *openEHR* Archetype Definition Language (ADL) [4], XML-instance and so on.

It is recommended that the *open*EHR ADL document [4] be read in conjunction with this document, since it contains a detailed explanation of the semantics of archetypes, and many of the examples are more obvious in ADL, regardless of whether ADL is actually used with the object model presented here or not.

## 1.2 Background

### 1.2.1 What is an Archetype?

Archetypes are constraint-based models of domain entities, or what some might call "structured business rules". Each archetype describes configurations of data instances whose classes are described in a reference model; the instance configurations are considered to be valid exemplars of a particular domain concept. Thus, in medicine, an archetype might be designed to constrain configurations of instances of a simple node/arc model that correspond to information of a "microbiology test result" or a "physical examination". Archetypes can be composed, specialised, and templated for local use. The archetype concept has been described in detail by Beale [1], [2]. Most of the detailed formal semantics are described in the *open*EHR Archetype Definition Language [4]. The *open*EHR archetype framework is described in terms of Archetype Definitions and Principles [4] and an Archetype System [5].

#### 1.2.2 Context

The object model described in this document relates to linguistic forms of archetypes as shown in FIGURE 1. The model (upper right in the figure) is the object-oriented semantic equivalent of the ADL the Archetype Definition Language BNF language definition, and, by extension, any formal transformation of it. Instances of the model (lower right on the figure) are themselves archetypes, and correspond one-to-one with archetype documents expressed in ADL or a related language.

#### **1.2.3** Tools

Various tools exist for creating and processing archetypes. The *openEHR* tools are available in source and binary form from the website (http://www.openEHR.org).

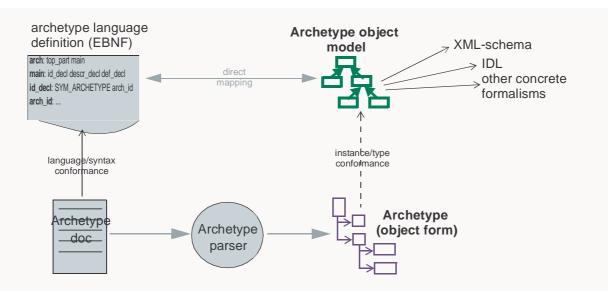


FIGURE 1 Relationship of Archetype Object Model to Archetype Languages

## 2 The Archetype Model

Action: to be sorted out - package names & structure

### 2.1 Overview

The model described here is a pure object-oriented model that can be used with archetype parsers and software that manipulates archetypes. It is independent of any particular linguistic expression of an archetype, such as ADL or OWL, and can therefore be used with any kind of parser. It is dependent only on the standard UML semantics and data types, and a small number of extra 'de facto standard' data types, and some basic types from the *openEHR* reference model. The additional *de facto* standard types are:

- Date
- Time
- · Date time
- Duration
- Hash <T, K->Comparable> (keyed list of items of any type)

Action: add State primitive type to list and to primitive package

These types are supported in most implementation technologies, including XML, Java and other programming languages. They are not defined in this specification, allowing them to be mapped to the most appropriate concrete types in each implementation technology.

The openEHR types used are:

- ARCHETYPE ID
- HIER OBJECT ID
- TERMINOLOGY ID
- CODE PHRASE
- DV CODED TEXT

The last of these can be found in the <code>openEHR RM.Data\_types.Text</code> package, and is used only to represent coded term values in the model. The remaining \*\_ID types can be found in the <code>openEHR RM.Common.Identification</code> package.

## 2.1.1 Archetypes as Objects

FIGURE 2 illustrates various processes that can be responsible for creating an archetype object structure, including parsing, database retrieval and GUI editing. A parsing process that would typically turn a syntax expression of an archetype (ADL, XML, OWL) into an object one. The input file is converted by a parser into an object parse tree, shown on the right of the figure, whose types are specified in this document. Database retrieval will cause the reconstruction of an archetype in memory from a structured data representation, such as relational data, object data or XML. Direct in-memory editing by a user with a GUI archetype editor application will cause on-the-fly creation and destruction of parts of an archetype during the editing session, which would eventually cause the archetype to be stored in some form when the user decides to commit it.

As shown in the figure, the definition part of the in-memory archetype consists of alternate layers of object and attribute constrainer nodes, each containing the next level of nodes. At the leaves are leaf nodes - object constrainer nodes constraining primitive types such as String, Integer etc. There are also nodes that represent internal references to other nodes, constraint reference nodes that refer to a text constraint in the constraint binding part of the archetype ontology, and archetype constraint

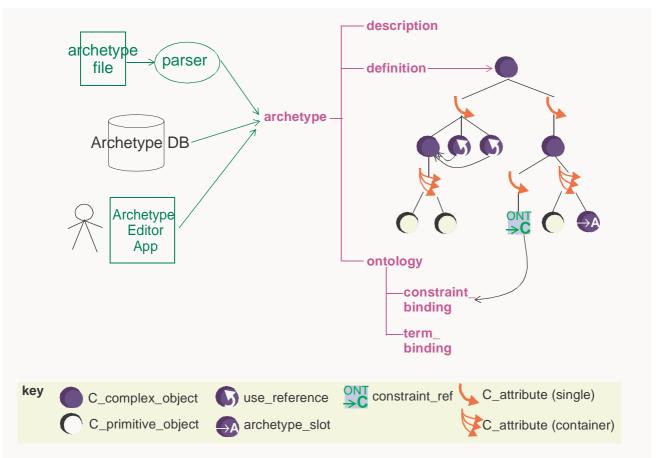


FIGURE 2 Archetype Object Structure

nodes, which represent constraints on other archetypes allowed to appear at a given point. The full list of node types is as follows:

- *C\_complex\_object*: any interior node representing a constraint on instances of some non-primitive type, e.g. ENTRY, SECTION;
- *C\_attribute*: a node representing a constraint on an attribute (i.e. UML 'relationship' or 'primitive attribute') in an object type;
- C\_primitive\_object: an node representing a constraint on a primitive (built-in) object type;
- Archetype\_internal\_ref: a node that refers to a previously defined object node in the same archetype. The reference is made using a path;
- Constraint\_ref: a node that refers to a constraint on (usually) a text or coded term entity, which appears in the ontology section of the archetype, and in ADL, is referred to with an "acNNNN" code. The constraint is expressed in terms of a query on an external entity, usually a terminology or ontology;
- Archetype\_slot: a node whose statements define a constraint that determines which other archetypes can appear at that point in the current archetype. It can be thought of like a keyhole, into which few or many keys might fit, depending on how specific its shape is. Logically it has the same semantics as a C\_COMPLEX\_OBJECT, except that the constraints are expressed in another archetype, not the current one.

The typename nomenclature "C\_complex\_object", "C\_primitive\_object", "C\_attribute" used here is intended to be read as "constraint on xxxx", i.e. a "C\_complex\_object" is a "constraint on a complex

object (defined by a complex reference model type)". These typenames are used below in the formal model.

### 2.1.2 The Archetype Ontology

There are no linguistic entities at all in the definition part of an archetype, with the possible exception of constraints on text items which might have been defined in terms of regular expression patterns or fixed strings. All linguistic entities are defined in the ontology part of the archetype, in such a way as to allow them to be translated into other languages in convenient blocks. As described in the *openEHR* ADL document, there are four major parts in an archetype ontology: term definitions, constraint definitions, term bindings and constraint bindings. The former two define the meanings of various terms and textual constraints which occur in the archetype; the are indexed with unique identifiers which are used within the archetype definition body. The latter two ontology sections describe the mappings of terms used internally to external terminologies. Due to the well-known problems with terminologies (described in some detail in the *openEHR* ADL document, and also by e.g. Rector [6] and others), mappings may be partial, incomplete, approximate, and occasionally, exact.

### 2.1.3 Archetype Specialisation

Archetypes can be specialised. The formal rules of specialisation are described in the *openEHR* Archetype Semantics document (forthcoming), but in essence are easy to understand. Briefly, an archetype is considered a specialisation of another archetype if it mentions that archetype as its parent, and only makes changes to its definition such that its constraints are 'narrower' than those of the parent. Any data created via the use of the specialised archetype is thus conformant both to it and its parent. This notion of specialisation corresponds to the idea of 'substitubility', applied to data.

Every archetype has a 'specialisation depth'. Archetypes with no specialisation parent have depth 0, and specialised archetypes add one level to their depth for each step down a hierarchy required to reach them.

## 2.1.4 Archetype Composition

It the interests of re-use and clarity of modelling, archetypes can be composed to form larger structures semantically equivalent to a single large archetype. Composition allows two things to occur: for archetypes to be defined according to natural 'levels' or encapsulations of information, and for the re-use of smaller archetypes by a multitude of others. Archetype slots are the means of composition, and are themselves defined in terms of constraints.

The Archetype Model Rev 0.5draft C	The Archetype Object Model

## 2.2 The Archetype Package

The model of an archetype, illustrated in FIGURE 3, is straightforward at an abstract level, mimicking the structure of an archetype document as defined in the abstract Archetype Definition Language (ADL) document. An archetype consists of *identifying information*, a *description* - its meta-data, a *definition* - expressed in terms of constraints on instances of an object model, and an *ontology*. In the figure, identifying information and lifecycle state are part of the ARCHETYPE class. The archetype description is shown separated into revision history information and descriptive information about the archetype. Revision history information is concerned with the committal of the archetype to a repository, and takes the form of a list of audit trail items, while descriptive information describes the archetype itself (regardless of whether it has been committed to a repository of any kind). The archetype definition, the 'main' part of an archetype, is an instance of a C\_COMPLEX\_OBJECT, which is to say, the root of the constraint structure of an archetype always takes the form of a constraint on a non-primitive object type. The last section of an archetype, the ontology, is represented by its own class, and is what provides the rest of the archetype with language- and terminology-independence.

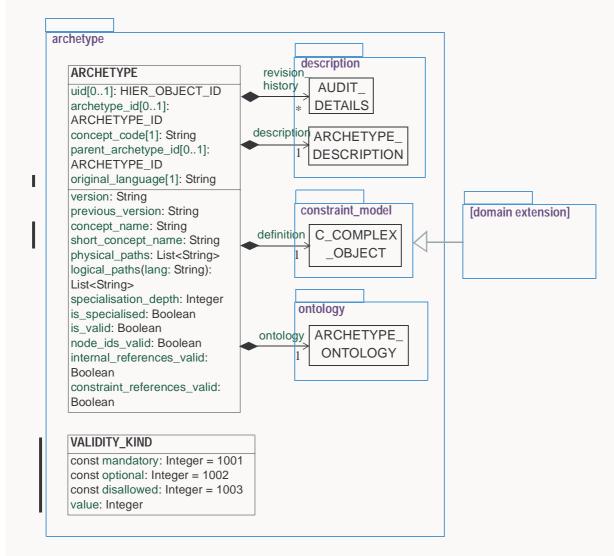


FIGURE 3 openehr.archetype Package

A utility class, VALIDITY\_KIND is also included in the Archetype package. This class contains one integer attribute and three constant definitions, and is intended to be used as the type of any attribute

in this constraint model whose value is logically 'mandatory', 'optional', or 'disallowed'. It is used in this model in the classes  $C_Date, C_Time$  and  $C_Date_Time$ .

### 2.2.1 ARCHETYPE Class

CLASS	ARCHETYPE	
Purpose	Archetype equivalent to ARCHETYPED class in Common reference model. Defines semantics of identification, lifecycle, versioning, composition and specialisation.	
Attributes	Signature	Meaning
	archetype_id: ARCHETYPE_ID	Multi-axial identifier of this archetype in archetype space.
	uid: HIER_OBJECT_ID	OID identifier of this archetype.
	concept_code: String	The normative meaning of the archetype as a whole, has the same value as the <i>concept_code</i> in the archetype ontology; corresponds to the <i>title</i> feature.
	original_language: String	Language in which this archetype was initially authored. Although there is no language primacy of archetypes overall, the language of original authoring is required to ensure natural language translations can preserve quality. Language is relevant in both the description and ontology sections.
	parent_archetype_id: ARCHETYPE_ID	Identifier of the specialisation parent of this archetype.
	description: ARCHETYPE_DESCRIPTION	Description and lifecycle information of the archetype - all archetype information that is not required at runtime.
	definition: C_COMPLEX_OBJECT	Root node of this archetype
Functions	Signature	Meaning
	version: String	Version of this archetype, extracted from id.
	previous_version: String	Version of predecessor archetype of this archetype, if any.
	<pre>short_concept_name: String</pre>	The short concept name of the archetype extracted from the archetype_id.

CLASS		ARCHETYPE
	<pre>concept_name (a_lang: String): String</pre>	The concept name of the archetype in language <i>a_lang</i> ; corresponds to the term definition of the <i>concept_code</i> attribute in the archetype ontology.
	<pre>physical_paths: Set<string></string></pre>	Set of language-independent paths extracted from archetype. Paths obey Xpath-like syntax and are formed from alternations of C_OBJECT.node_id and C_ATTRIBUTE.rm_attribute_name values.
	<pre>logical_paths (a_lang: String): Set<string></string></pre>	Set of language-dependent paths extracted from archetype. Paths obey the same syntax as physical_paths, but with <i>node_ids</i> replaced by their meanings from the ontology.
	<pre>is_specialised: Boolean ensure Result implies parent_archetype_id /= Void</pre>	True if this archetype is a specialisation of another.
	specialisation_depth: Integer ensure Result = ontology. specialisation_depth	Specialisation depth of this archetype; larger than 0 if this archetype has a parent. Derived from <i>ontology.specialisation_depth</i> .
	node_ids_valid: Boolean	True if every <i>node_id</i> found on a C_OBJECT node is found in <i>ontology.term_codes</i> .
	internal_references_valid: Boolean	True if every ARCHEYPE_INTERNAL_REF. target_path refers to a legitimate node in the archetype definition.
	constraint_references_valid: Boolean	True if every CONSTRAINT_REF.reference found on a C_OBJECT node in the archetype definition is found in ontology.constraint_codes.
	is_valid: Boolean ensure not (node_ids_valid and internal_references_valid and constraint_references_valid) implies not Result	True if the archetype is valid overall; various tests should be used, including checks on node_ids, internal references, and constraint references.

CLASS	ARCHETYPE
Invariant	<pre>archetype_id_validity: archetype_id /= Void uid_validity: uid /= Void implies not uid.is_empty version_validity: version /= Void and then version.is_equal(archetype_id.version_id) original_language_valid: original_language /= void and then not original_language.is_empty description_exists: description /= Void definition_exists: definition /= Void Specialisation_validity: is_specialised implies specialisation_depth &gt; 0</pre>

### 2.2.2 VALIDITY\_KIND Class

CLASS	VALIDITY_KIND	
Purpose	An enumeration of three values which may commonly occur in constraint models.	
Use	Use as the type of any attribute within this model, which expresses constraint on some attribute in a class in a reference model. For example to indicate validity of Date/Time fields.	
Attributes	Signature Meaning	
	<pre>const mandatory: Integer = 1001</pre>	Constant to indicate mandatory presence of something
	<pre>const optional: Integer = 1002</pre>	Constant to indicate optional presence of something
	<pre>const disallowed: Integer = 1003</pre>	Constant to indicate disallowed presence of something
	value: Integer	Actual value
Functions	Signature	Meaning
	<pre>valid_validity (a_validity:   Integer): Boolean ensure a_validity &gt;= mandatory and a_validity &lt;= disallowed</pre>	Function to test validity values.
Invariant	Validity: valid_validity(value)	

To Be Continued: alternative: could use a UML <<enumeration>> stereotype class, but this just seems to hide the enumeration values, and for interoperability, we need them to be the same everywhere. Else go for strings. But integers allow you to do 'if x = val\_optional then ...' whereas as Strings require something like 'if x.is equal(val optional) then...'.

## 2.3 Archetype Description Package

The archetype.description package is illustrated in FIGURE 4. What is normally considered the 'meta-data' of an archetype, i.e. its author, date of creation, purpose, and other descriptive items, is described by the Archetype\_description and Archetype\_description\_item classes. The parts of this that are in natural language, and therefore may require translated versions, are represented in instances of the Archetype\_description\_item class. Thus, if an Archetype\_description has more than one Archetype\_description\_item, each of these should carry exactly the same information in a different natural language.

The AUDIT\_DETAILS class is concerned with the creation and modification of the archetype in a repository. Each instance of this class in an actual archetype represents one act of committal to the repository, with the attributes documenting who, when and why. Where archetypes are managed in a contolled document repository with versioning, audit information will be stored somewhere in the repository (e.g. in version control files); the revision\_history within the archetype is intended to act simply as a documentary copy, or trace of the revision history information so far, for the benefit reader of the archetype. Given that archetypes in different places may well be managed in different kinds of repositories, having a copy of the revision history in a standardised form within the archetype enables it to be used interoperably by archetype tools.

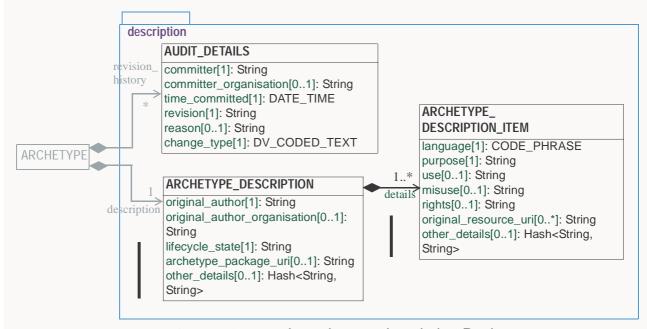


FIGURE 4 openehr.archetype.description Package

## 2.3.1 Making Changes to Archetypes

Any change to an archetype which is committed to the archetype repository causes a new addition to the revision\_history. Some changes cause new revisions only, if they do not change the formal semantics of the archetype, for example, the addition of a new language translation. Changes to the definition section of the archetype will usually cause a new version of the archetype, i.e. a 'new' archetype, since version is part of the archetype identifier The rules for which changes cause a new version and which do not are described in the *openEHR* Archetype Semantics document.

# 2.3.2 ARCHETYPE\_DESCRIPTION Class

CLASS	ARCHETYPE_DESCRIPTION	
Purpose	Defines the descriptive meta-data of an archetype.	
Attributes	Signature	Meaning
	original_author: String	Original author of this archetype
	original_author_organisation: String	Original author organisation.
	lifecycle_state: String	Lifecycle state of the archetype, typically including states such as: initial, submitted, experimental, awaiting_approval, approved, superseded, obsolete.
	details: List <archetype_ description_item=""></archetype_>	Details of all parts of archetype description that are natural language-dependent.
	archetype_package_uri: String	URI of package to which this archetype belongs.
	<pre>other_details: Hash<string, string=""></string,></pre>	Additional non language-senstive archetype meta-data, as a list of name/value pairs.
Invariant	<pre>original_author_validity: original_author /= Void and then not original_author.is_empty original_author_organisation_validity: original_author_organisation /= Void implies not original_author_organisation.is_empty details_exists: details /= Void and then not details.is_empty</pre>	

## 2.3.3 ARCHETYPE\_DESCRIPTION\_ITEM Class

CLASS	ARCHETYPE_DESCRIPTION_ITEM	
Purpose	Language-specific detail of archetype description. When an archetype is translated for use in another language environment, each ARCHETYPE_DESCRIPTION_ITEM needs to be copied and translated into the new language.	
Attributes	Signature	Meaning
	language: CODE_PHRASE	The localised language in which the items in this description item are written. Coded from <i>open</i> EHR Code Set "languages".
	purpose: String	Purpose of the archetype.

CLASS	ARCHETYPE_DESCRIPTION_ITEM	
	use: String	Description of the uses of the archetype, i.e. contexts in which it could be used.
	misuse: String	Description of any misuses of the archetype, i.e. contexts in which it should not be used.
	rights: String	Rights over the archetype as a knowledge resource; usually copyright and/or license to use.
	original_resource_uri: List <string></string>	URI of original clinical document(s) or description of which archetype is a formalisation, in the language of this description item.
	<pre>other_details: Hash<string, string=""></string,></pre>	Additional language-senstive archetype meta-data, as a list of name/value pairs.
Invariant	<pre>Language_valid: language /= Void and then code_set("languages").has(language) purpose_exists: purpose /= Void and then not purpose.is_empty use_valid: use /= Void implies not use.is_empty misuse_valid: misuse /= Void implies not misuse.is_empty rights_valid: rights /= Void implies not rights.is_empty</pre>	

# 2.3.4 AUDIT\_DETAILS Class

CLASS	AUDIT_DETAILS	
Purpose	Revision history information for one committal of the archetype to a repository.	
Attributes	Signature	Meaning
	committer: String	Identification of the author of the main content of this archetype.
	committer_organisation: String	Identification of the committer's organisation.
	time_committed: DATE_TIME	Date/time of this change
	revision: String	Revision corresponding to this change. Various kinds of change cause only a new revision, not a version change, for example, adding a new translation of the ontology, changing meta-data, and certain changes to the archetype definition itself.
	reason: String	Natural language reason for change.
	change_type: DV_CODED_TEXT	Type of change. Coded using the <i>open</i> EHR Terminology "audit change type" group.
Invariant	<pre>committer_validity: committer /= Void and then not committer.is_empty committer_organisation_validity: committer_organisation /= Void implies not committer_organisation.is_empty time_committed_exists: time_committed /= Void reason_valid: reason /= Void implies not reason.is_empty revision_valid: revision /= Void and then not revision.is_empty Change_type_exists: change_type /= Void and then terminology("openehr").codes_for_group_name("audit change type", "en").has(change_type.defining_code)</pre>	

## 2.4 Constraint Model Package

#### 2.4.1 Overview

FIGURE 5 illustrates the class model of an archetype definition. This model is completely generic, and is designed to express the semantics of constraints on instances of classes which are themselves described in UML (or a similar object-oriented meta-model), for example the *open*EHR reference model, the HL7 RIM. Accordingly, the major abstractions in this model correspond to major abstractions in object-oriented formalisms, including several variations of the notion of 'object' and the notion of 'attribute'. The notion of 'object' rather than 'class' or 'type' is used because archetypes are about constraints on *data* (i.e. 'instances', or 'objects') rather than models, which are constructed from 'classes', 'types'.

The simplest way to comprehend the model is probably to understand the following statements that can be made about it.

- Any archetype definition is an instance of a C\_COMPLEX\_OBJECT, which can be thought of as expressing constraints on a object that is of some particular type (recorded in the attribute *rm\_type\_name*) in a reference model, and which is larger than a simple instance of a primitive type such as String or Integer.
- A C\_COMPLEX\_OBJECT consists of attributes of type C\_ATTRIBUTE, which are constraints on the attributes of the reference model type. Accordingly, each C\_ATTRIBUTE records the name of the constrained attribute (in rm\_attr\_name), the existence and cardinality expressed by the constraint (depending on whether the attribute it constrains is a multiple or single relationship), and the constraint on the object to which this C\_ATTRIBUTE refers via its children attribute (according to its reference model) in the form of further C\_OBJECTs. Note: here, the 'attribute' in C\_ATTRIBUTE refers to any data property of a class, regardless of whether regarded as a 'relationship' or 'primitive attribute' in an object model.
- The key subtypes of C\_OBJECT, are C\_COMPLEX\_OBJECT (described above) C\_PRIMITIVE\_OBJECT (constraints on instances of primitive types such as String, Integer, Boolean and Date).
- The other subtypes of C\_OBJECT, namely, ARCHETYPE\_SLOT, ARCHETYPE\_INTERNAL\_REF and CONSTRAINT\_REF are used to express, respectively, a 'slot' where further archetypes can be used to continue describing constraints; a reference to a part of the current archetype that expresses exactly the same constraints needed at another point; and a reference to a constraint on a constraint defined in the archetype ontology, which in turn points to an external knowledge resource, such as a terminology.
- All nodes in an archetype constraint structure are instances of the supertype
   ARCHETYPE\_CONSTRAINT, which provides a number of important common features to all
   nodes.

#### 2.4.2 Semantics

The effect of the model is to create archetype description structures that are a hierarchical alternation of object and attribute constraints, as shown in FIGURE 2. This structure can be seen by inspecting an ADL archetype, or by viewing an archetype in the *open*EHR ADL workbench, and is a direct consequence of the object-oriented principle that classes consist of properties, which in turn have types that are classes. (To be completely correct, types do not always correspond to classes in an object model, but it does not make any difference here). The repeated object/attribute hierarchical structure of an archetype provides the basis for using *paths* to reference any node in an archetype. Archetype paths follow a syntax that is a subset of the W3C Xpath syntax.

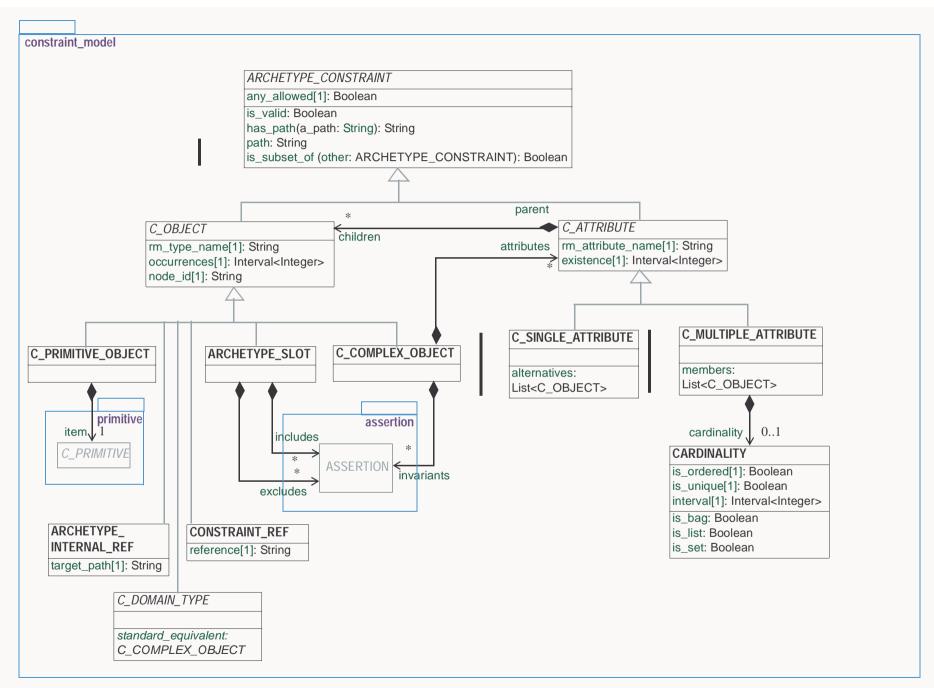
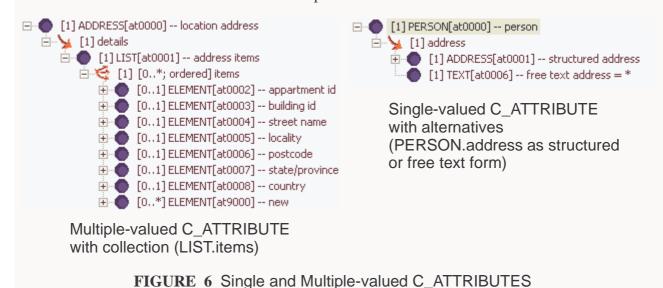


FIGURE 5 openehr.archetype.constraint\_model Package

### **Attribute Nodes**

Constraints on attributes are represented by instances of the two subtypes of C\_ATTRIBUTE. For all types of attributes, the only constraint is whether its target exists; all types have a list of children, representing constraints on the object value(s) of the attribute. Single-valued attributes (such as Person.date\_of\_birth: Date) are constrained by instances of the type C\_SINGLE\_ATTRIBUTE, which allows multiple alternative object constraints to be stated in an archetype. Multiply-valued attributes (such as Person.contacts: List<Contact>) are constrained by an instance of C\_MULTIPLE\_ATTRIBUTE, which allows multiple co-existing member objects of the container value of the attribute to be constrained, along with a cardinality constraint, describing ordering and uniqueness of the container. FIGURE 6 illustrates the two possibilities.



The need for both *existence* and *cardinality* constraints in the C\_MULTIPLE\_ATTRIBUTE class deserves some explanation, especially as the meanings of these notions are often confused in object-oriented literature. Quite simply, an existence constraint indicates whether an object will be found in a given attribute field, while a cardinality constraint indicates what the valid membership of a container object is. *Cardinality* is only required for container objects such as List<T>, Set<T> and so on, whereas *existence* is always required. If both are used, the meaning is as follows: the existence constraint says whether the container object will be there (at all), while the cardinality constraint says how many items must be in the container, and whether it acts logically as a list, set or bag.

### **Primitive Types**

Constraints on primitive types are defined by the classes inheriting from <code>C\_PRIMITIVE</code>, namely <code>C\_STRING</code>, <code>C\_INTEGER</code> and so on. These types do not inherit from <code>ARCHETYPE\_CONSTRAINT</code>, but rather are related by association, in order to allow them to have the simplest possible definitions, independent even from the rest of ADL, in the hope of acceptance in heath standardisation organisations. Technically, avoiding inheritance from <code>ARCHETYPE\_CONSTRAINT / C\_PRIMITIVE\_OBJECT</code> into these base types (in other words, coalescing the classes <code>C\_PRIMITIVE\_OBJECT</code> and <code>C\_PRIMITIVE</code>) does not pose a problem, but could be effected at a later date if desired.

#### Assertions

The C\_ATTRIBUTE and subtypes of C\_OBJECT enable constraints to be expressed in a structural fashion. In addition to this, any instance of a C\_COMPLEX\_OBJECT may include one or more *invariants*. Invariants are statements in a form of predicate logic, which can be used to state constraints on parts of an object. They are not needed to state constraints on a single attribute (since this can be done with

an appopriate C\_ATTRIBUTE), but are necessary to state constraints on more than one attribute, such as a constraint that 'systolic pressure should be >= diastolic pressure' in a blood pressure measurement archetype. Invariants are expressed using a syntax derived from the OMG's OCL syntax (adapted for use with objects rather than classes).

To Be Continued: give decent example

Assertions are also used in ARCHETYPE\_SLOTS, in order to express the 'included' and 'excluded' archetypes for the slot. In this case, each assertion is an expression that refers to parts of other archetypes, such as its identifier (e.g. 'include archetypes with short\_concept\_name matching xxxx'). Assertions are modelled here as a generic expression tree of unary prefix and binary infix operators. Examples of archetype slots in ADL syntax are given in the *open*EHR ADL document.

#### Node\_id and Paths

The *node\_id* attribute in the class c\_object, inherited to all subtypes, is of great importance in the archetype constraint model. It has two functions:

- it allows archetype object constraint nodes to be individually identified, and in particular, guarantees sibling node unique identification;
- it is the main link between the archetype definition (i.e. the constraints) and the archetype ontology, because each *node\_id* is a 'term code' in the ontology.

The existence of *node\_ids* in an archetype is what allows archetype paths to be created, which refer to each node. Not every node in the archetype needs a node\_id, if it does not need to be addressed using a path; any leaf or near-leaf node which has no sibling nodes from the same attribute can safely have no *node\_id*.

### **Domain-specific Extensions**

The main part of the archetype constraint model allows any type in a reference model to be archetyped - i.e. constrained - in a standard way, which is to say, by a regular cascade of C\_COMPLEX\_OBJECT/C\_ATTRIBUTE/C\_PRIMITIVE\_OBJECT objects. This generally works well, especially for 'outer' container types in models. However, it occurs reasonably often that lower level logical 'leaf' types need special constraint semantics that are not conveniently achieved with the standard aproach. To enable such classes to be integrated into the generic constraint model, the class C\_DOMAIN\_TYPE is included. This enables the creation of specific "C\_" classes, inheriting from C\_DOMAIN\_TYPE, which represent custom semantics for particular reference model types. For example, a class called C\_QUANTITY might be created which has different constraint semantics from the default effect of a C\_COMPLEX\_OBJECT / C\_ATTRIBUTE cascade representing such constraints in the generic way (i.e. systematically based on the reference model). An example of domain-specific extension classes is shown in Domain-specific Extension Example on page 47.

#### **Assumed Values**

To Be Continued:

## 2.4.3 ARCHETYPE\_CONSTRAINT Class

CLASS	ARCHETYPE_	CONSTRAINT (abstract)
Purpose	Archetype equivalent to LOCATABLE class in <i>open</i> EHR Common reference model. Defines common constraints for any inheritor of LOCATABLE in any reference model.	
Attributes	Signature	Meaning
	any_allowed: Boolean	True if any possible instance value of this type is considered valid.
Functions	Signature	Meaning
	is_valid: Boolean	True if this node (and all its sub-nodes) is a valid archetype node for its type. This function should be implemented by each subtype to perform semantic validation of itself, and then call the is_valid function in any subparts, and generate the result appropriately.
	path: String	Path of this node relative to root of archetype.
	has_path (a_path: String): Boolean require a_path /= Void	True if the relative path <i>a_path</i> exists at this node.
	<pre>is_subset_of (other:    ARCHETYPE_CONSTRAINT):    Boolean    require    other /= Void</pre>	True if constraints represented by <i>other</i> are narrower than this node.
Invariant	<pre>path_exists: path /= Void</pre>	

To Be Continued: Note: is\_subset\_of is realtively easy to evaluate for structures, but acNNNN constraints and assertions will be harder, and will most likely require evaluation in a subsumptive environment like OWL.

## 2.4.4 C\_ATTRIBUTE Class

CLASS	C_ATTRIBUTE(abstract)	
Purpose	Abstract model of constraint on any kind of attribute node.	
Attributes	Signature Meaning	

CLASS	C_ATTRIBUTE(abstract)	
	rm_attribute_name: String	Reference model attribute within the enclosing type represented by a C_OBJECT.
	<pre>existence: Interval<interval></interval></pre>	Constraint on every attribute, regardless of whether it is singular or of a container type, which indicates whether its target object exists or not (i.e. is mandatory or not).
	<pre>children: List<c_object></c_object></pre>	Child C_OBJECT nodes. Each such node represents a constraint on the type of this attribute in its reference model. Multiples occur both for multiple items in the case of container attributes, and alternatives in the case of singular attributes.
Invariant	<pre>Rm_attribute_name_valid: rm_attribute_name /= Void and then not rm_attribute_name.is_empty Existence_set: existence /= Void and then (existence.lower &gt;= 0 and existence.upper &lt;= 1) Children_validity: any_allowed xor children /= Void</pre>	

# 2.4.5 C\_SINGLE\_ATTRIBUTE Class

CLASS	C_SINGLE_ATTRIBUTE	
Purpose	Concrete model of constraint on a single-valued attribute node. The meaning of the inherited children attribute is that they are alternatives.	
Functions	Signature	Meaning
	alternatives: List <c_object></c_object>	List of alternative constraints for the single child of this attribute within the data.
Invariant	Alternatives_exists: alternatives /= Void	

# 2.4.6 C\_MULTIPLE\_ATTRIBUTE Class

CLASS	C_MULTIPLE_ATTRIBUTE	
Purpose	Abstract model of constraint on any kind of attribute node.	
Attributes	Signature	Meaning
	cardinality: CARDINALITY	Cardinality of this attribute constraint, if it constraints a container attribute.
Functions	Signature	Meaning

CLASS	C_MULTIPLE_ATTRIBUTE	
	members: List <c_object></c_object>	List of constraints representing members of the container value of this attribute within the data. Semantics of the container uniqueness and ordering given by the cardinality.
Invariant	<i>Members_valid</i> : members /= Void and then members.for_all(co: c_object   co.occurrences.upper <= 1)	

## 2.4.7 CARDINALITY Class

CLASS	CARDINALITY	
Purpose	Express constraints on the cardinality of container objects which are the values of multiply-valued attributes, including uniqueness and ordering, providing the means to state that a container acts like a logical list, set or bag. The cardinality cannot contradict the cardinality of the corresponding attribute within the relevant reference model.	
Attributes	Signature	Meaning
	is_ordered: Boolean	True if the members of the container attribute to which this cardinality refers are ordered
	is_unique: Boolean	True if the members of the container attribute to which this cardinality refers are unique
	<pre>interval: Interval<integer></integer></pre>	The interval of this cardinality.
Attributes	Signature	Meaning
	<pre>is_bag: Boolean ensure Result = not is_ordered and not is_unique</pre>	True if the semantics of this cardinality represent a set, i.e. unordered, unique membership
	<pre>is_list: Boolean ensure Result = is_ordered and not is_unique</pre>	True if the semantics of this cardinality represent a list, i.e. ordered, non-unique membership
	<pre>is_set Boolean ensure Result = not is_ordered and is_unique</pre>	True if the semantics of this cardinality represent a bag, i.e. unordered, non-unique membership
Invariant	Validity: not interval.lower_unbounded	

# 2.4.8 C\_OBJECT Class

CLASS	C_OBJECT (abstract)	
Purpose	Abstract model of constraint on any kind of object node.	
Attributes	Signature	Meaning
	rm_type_name: String	Reference model type that this node corresponds to.
	occurrences: Interval <interval></interval>	Occurrences of this object node in the data, under the owning attribute. Upper limit can only be greater than 1 if owning attribute has a cardinality of more than 1).
	node_id: String	Semantic id of this node, used to differentiate sibling nodes of the same type. [Previously called 'meaning']. Each <i>node_id</i> must be defined in the archetype ontology as a term code.
	parent: C_ATTRIBUTE	C_ATTRIBUTE that owns this C_OBJECT.
Invariant	<pre>rm_type_name_valid: rm_type_name /= Void and then not rm_type_name.is_empty node_id_valid: node_id /= Void and then not node_id.is_empty</pre>	

# 2.4.9 C\_COMPLEX\_OBJECT Class

CLASS	C_COMPLEX_OBJECT	
Purpose	Constraint on complex objects, i.e. any object that consists of other object constraints.	
Inherit	C_OBJECT	
Attributes	Signature	Meaning
	attributes: Set <c_attribute></c_attribute>	List of constraints on attributes of the reference model type represented by this object.
	<pre>invariants: Set<assertion></assertion></pre>	Invariant statements about this object. Statements are expressed in first order predicate logic, and usually refer to at least two attributes.
Invariant	<pre>attributes_valid: any_allowed xor (attributes /= Void and not attributes.is_empty) invariant_consistency: any_allowed implies invariants = Void invariants_valid: invariants /= Void implies not invariants.is_empty</pre>	

# 2.4.10 ARCHETYPE\_SLOT Class

CLASS	ARCHETYPE_SLOT	
Purpose	Constraint describing a 'slot' where another archetype can occur.	
Inherit	C_OBJECT	
Attributes	Signature	Meaning
	includes: Set <assertion></assertion>	List of constraints defining other archetypes that could be included at this point.
	excludes: Set <assertion></assertion>	List of constraints defining other archetypes that cannot be included at this point.
Invariant	<pre>includes_valid: includes /= Void implies not includes.is_empty excludes_valid: excludes /= Void implies not excludes.is_empty validity: any_allowed xor includes /= Void or excludes /= Void</pre>	

## 2.4.11 ARCHETYPE\_INTERNAL\_REF Class

CLASS	ARCHETYPE_INTERNAL_REF	
Purpose	A constraint defined by proxy, using a reference to an object constraint defined elsewhere in the same archetype.	
Inherit	C_OBJECT	
Attributes	Signature	Meaning
	target_path: String	Reference to an object node using archetype path notation.
Invariant	Consistency: not any_allowed  target_path_valid: target_path /= Void and then not target_path.is_empty and then ultimate_root.has_path(target_path)	

# 2.4.12 CONSTRAINT\_REF Class

CLASS	CONSTRAINT_REF	
Purpose	Reference to a constraint described in the same archetype, but outside the main constraint structure. This is used to refer to constraints expressed in terms of external resources, such as constraints on terminology value sets.	
Inherit	C_OBJECT	
Attributes	Signature Meaning	

CLASS	CONSTRAINT_REF	
	reference: String	Reference to a constraint in the archetype local ontology.
Invariant	Consistency: not any_allowed reference_valid: reference /= Void and then not reference.is_empty and then archetype.ontology.has_constraint(reference)	

# 2.4.13 C\_PRIMITIVE\_OBJECT Class

CLASS	C_PRIMITIVE_OBJECT	
Purpose	Constraint on a primitive type.	
Inherit	C_OBJECT	
Attributes	Signature Meaning	
	item: C_PRIMITIVE Object actually defining the constraint.	
Invariant	item_exists: any_allowed xor item /= Void	

# 2.4.14 C\_DOMAIN\_TYPE Class

CLASS	C_DOMAIN_TYPE (abstract)	
Purpose	Abstract parent type of domain-specific constrainer types, to be defined in external packages.	
Inherit	C_OBJECT	
Functions	Signature Meaning	
	standard_representation: C_COMPLEX_OBJECT	Standard form of constraint
Invariant		

## 2.5 The Assertion Package

### 2.5.1 Overview

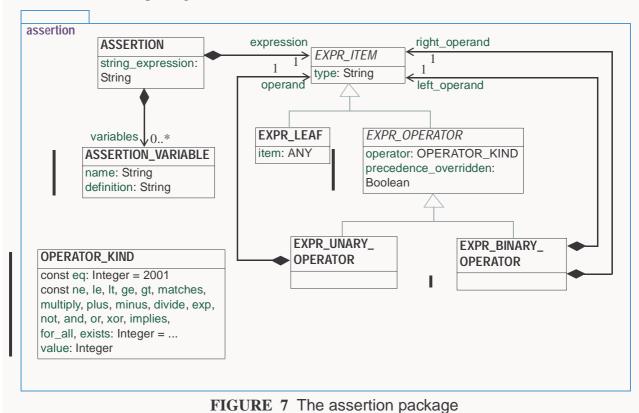
Assertions are expressed in archetypes in typed first-order predicate logic (FOL), and are used in two places: to express archetype slot constraints, and as invariants on complex object constraints. In both of these places, their role is to constrain something *inside* the archetype. Constraints on external resources such as terminologies are expressed in the constraint binding part of the archetype ontology, described in section 2.7 on page 43.

#### 2.5.2 Semantics

The concrete syntax of assertion statements in archetypes is designed to be compatible with the OMG Object Constraint Language (OCL) [10]. Archetype assertions are essentially statements which contain the following elements:

- *variables*, which are attribute names, or ADL paths terminating in attribute names (i.e. equivalent of referencing class feature in a programming language);
- manifest constants of any primitive type, plus date/time types
- arithmetic operators: +, \*, -, /, ^ (exponent)
- *relational operators*: >, <, >=, <=, =, **matches**
- boolean operators: not, and, or, xor
- quantifiers applied to container variables: for\_all, exists

The written syntax of assertions is defined in the *open*EHR ADL document. The package described here is currently designed to allow the representation of a general-purpose binary expression tree, as would be generated by a parser. This may be replaced in the future by a more specific model, if needed. The assertion package is illustrated below in FIGURE 7.



This relatively simple model of expressions is sufficiently powerful for representing FOL expressions on archetype structures, although it could clearly be more heavily subtyped.

To Be Continued: provide examples, covering e.g. the HL7 templates group's categories of statement.

### 2.5.3 ASSERTION Class

CLASS	ASSERTION	
Purpose	Structural model of a typed first order predicate logic assertion, in the form of an expression tree, including optional variable definitions.	
Attributes	Signature Meaning	
	tag: String	Expression tag, used for differentiating multiple assertions.
	expression: EXPR_ITEM	Root of expression tree.
	string_expression: String	String form of expression, in case an expression evaluator taking String expressions is used for evaluation.
	variables: List <assertion_variable></assertion_variable>	Definitions of variables used in the assertion expression.
Invariant	Tag_valid: tag /= Void implies not tag.is_empty Expression_valid: expression /= Void and then expression.type.is_equal("BOOLEAN")	

## 2.5.4 EXPR\_ITEM Class

CLASS	EXPR_ITEM (abstract)	
Purpose	Abstract parent of all expression tree items.	
Attributes	Signature Meaning	
	type: String	Type name of this item. For leaf nodes, must be the name of a primitive type, or else a reference model type. The type for any relational or boolean operator will be "BOOLEAN", while the type for any arithmetic operator, will be "REAL" or "INTEGER"
Invariant	<i>Type_valid</i> : type /= Void <b>and then not</b> type.is_empty	

## 2.5.5 EXPR\_LEAF Class

CLASS	EXPR_LEAF	
Purpose	Expression tree leaf item	
Inherit	EXPR_ITEM	
Attributes	Signature Meaning	
	item: ANY	The value referred to; a manifest constant, an attribute path, or a C_PRIMITIVE. [Future: possibly function names as well, even if not constrained in the archetype - as long as they are in the reference model].
	reference_type: String	Type of reference: "constant", "attribute", "function"
Invariant	<i>Item_valid</i> : item /= Void	

# 2.5.6 EXPR\_OPERATOR Class

CLASS	EXPR_OPERATOR (abstract)	
Purpose	Abstract parent of operator types.	
Inherit	EXPR_ITEM	
Attributes	Signature Meaning	
	operator: OPERATOR_KIND	Code of operator.
	<pre>precedence_overridden: Boolean</pre>	True if the natural precedence of operators is overridden in the expression represented by this node of the expression tree. If True, parentheses should be introduced around the totality of the syntax expression corresponding to this operator node and its operands.
Invariant		

# 2.5.7 EXPR\_UNARY\_OPERATOR Class

CLASS	EXPR_UNARY_OPERATOR
Purpose	Unary operator expression node.
Inherit	EXPR_OPERATOR

CLASS	EXPR_UNARY_OPERATOR	
Attributes	Signature Meaning	
	operand: EXPR_ITEM	Operand node.
Invariant	operand_valid: operand /= Void	

# 2.5.8 EXPR\_BINARY\_OPERATOR Class

CLASS	EXPR_BINARY_OPERATOR	
Purpose	Binary operator expression node.	
Inherit	EXPR_OPERATOR	
Attributes	Signature Meaning	
	left_operand: EXPR_ITEM	Left operand node.
	right_operand: EXPR_ITEM Right operand node.	
Invariant	<pre>left_operand_valid: operand /= Void right_operand_valid: operand /= Void</pre>	

# 2.5.9 OPERATOR\_KIND Class

CLASS	OPERATOR_KIND	
Purpose	Enumeration type for operator types in assertion expressions	
Use	Use as the type of operators in the Assertion package, or relateed uses.	
Attributes	Signature	Meaning
	const eq: Integer = 2001	Equals operator ('=' or '==')
	const ne: Integer = 2002	Not equals operator ('!=' or '/=' or '<>')
	const le: Integer = 2003	Less-than or equals operator ('<=')
	const lt: Integer = 2004	Less-than operator ('<=')
	const ge: Integer = 2005	Greater-than or equals operator ('>=')
	const gt: Integer = 2006	Greater-than operator ('>')
	<pre>const matches: Integer = 2007</pre>	Matches operator ('matches' or 'is_in')
	const not: Integer = 2010	Not logical operator
	const and: Integer = 2011	And logical operator
	const or: Integer = 2012	Or logical operator
	const xor: Integer = 2013	Xor logical operator
	const xor: Integer = 2014	Implies logical operator
	<pre>const for_all: Integer = 2015</pre>	For-all quantifier operator
	const exists: Integer = 2016	Exists quantifier operator
	const plus: Integer = 2020	Plus operator ('+')
	<pre>const minus: Integer = 2021</pre>	Minus operator ('-')
	<pre>const multiply: Integer = 2022</pre>	Multiply operator ('*')

CLASS	OPERATOR_KIND	
	<pre>const divide: Integer = 2023</pre>	Divide operator ('/')
	const exp: Integer = 2024	Exponent operator ('/')
	value: Integer	Actual value of this instance
Functions	Signature	Meaning
	<pre>valid_operator (a_validity:   Integer) : Boolean ensure a_validity &gt;= eq and a_validity &lt;= xxx</pre>	Function to test operator values.
Invariant	Validity: valid_operator(value)	

### 2.6 The Primitive Package

Ultimately any archetype definition will devolve down to leaf node constraints on instances of primitive types. The primitive package, illustrated in FIGURE 8, defines the semantics of constraint on such types. Most of the types provide at least two alternative ways to represent the constraint; for example the C\_DATE type allows the constraint to be expressed in the form of a pattern (defined in the ADL specification) or an Interval<Date>. Note that the interval form of dates is probably only useful for historical date checking (e.g. the date of an antique or a particular batch of vaccine), rather than constraints on future date/times.

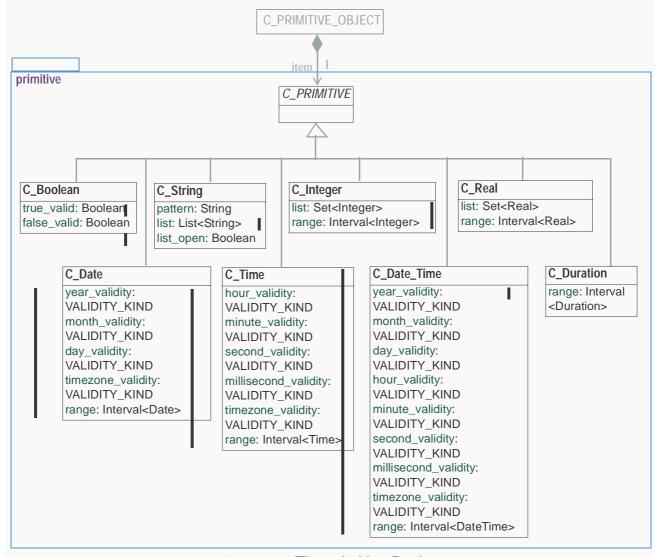


FIGURE 8 The primitive Package

Action: add State primitive type

#### 2.6.1 C\_BOOLEAN Class

CLASS	C_BOOLEAN	
Purpose	Constraint on instances of Boolean.	

CLASS	C_BOOLEAN	
Use	Both attributes cannot be set to False, since this would mean that the Boolean value being constrained cannot be True or False.	
Inherit	C_PRIMITIVE	
Attributes	Signature Meaning	
	true_valid: Boolean	True if the value True is allowed
	false_valid: Boolean	
Invariant	Binary_consistency: true_valid or false_valid  Default_value_consistency: default_value.value and true_valid or else not default_value.value and false_valid	

## 2.6.2 C\_STRING Class

CLASS	C_STRING	
Purpose	Constraint on instances of STRING.	
Inherit	C_PRIMITIVE	
Attributes	Signature	Meaning
	pattern: String	Regular expression pattern for proposed instances of String to match.
	<pre>list: Set<string></string></pre>	Set of Strings specifying constraint
	list_open: Boolean	True if the list is being used to specify the constraint but is not considered exhaustive.
Invariant	Consistency: pattern /= Void xor list /= Void pattern_exists: pattern /= Void implies not pattern.is_empty	

To Be Continued: TB: is list\_open really useful? If the list is open, then what's the difference from 'any\_allowed'

#### 2.6.3 C\_INTEGER Class

CLASS	C_INTEGER	
Purpose	Constraint on instances of Integer.	
Inherit	C_PRIMITIVE	
Attributes	Signature	Meaning

CLASS	C_INTEGER	
	<pre>list: Set<integer></integer></pre>	Set of Integers specifying constraint
	range: Interval <integer></integer>	Range of Integers specifying constraint
Invariant	Consistency: list /= Void xor range /= Void	

## 2.6.4 C\_REAL Class

CLASS	C_REAL	
Purpose	Constraint on instances of Real.	
Inherit	C_PRIMITIVE	
Attributes	Signature Meaning	
	<pre>list: Set<real></real></pre>	Set of Reals specifying constraint
	range: Interval <real></real>	Range of Real specifying constraint
Invariant	Consistency: list /= Void xor range /= Void	

# 2.6.5 C\_DATE Class

CLASS	C_DATE	
Purpose	Constraint on instances of Date in the form either of a set of validity values, or an actual date range. There is no validity flag for 'year', since it must always be by definition mandatory in order to have a seinsible date at all.	
Use	Date ranges are probably only useful for historical dates.	
Inherit	C_PRIMITIVE	
Attributes	Signature	Meaning
	month_validity: VALIDITY_KIND	Validity of month in constrained date.
	day_validity: VALIDITY_KIND	Validity of day in constrained date.
	timezone_validity: VALIDITY_KIND	Validity of timezone in constrained date.
	range: Interval <date></date>	Interval of Dates specifying constraint
Functions	Signature	Meaning

CLASS	C_DATE	
	validity_is_range: Boolean	True if validity is in the form of a range; useful for developers to check which kind of constraint has been set.
Invariant	(day_validity = {validity_kind}.og {validity_kind}.disallowed)	validity = {VALIDITY_KIND}.disallowed

# 2.6.6 C\_TIME Class

CLASS		C_TIME
Purpose	Constraint on instances of Time. There is no validity flag for 'hour', since it must always be by definition mandatory in order to have a seinsible time at all.	
Inherit	C_PRIMITIVE	
Attributes	Signature	Meaning
	minute_validity: VALIDITY_KIND	Validity of minute in constrained time.
	second_validity: VALIDITY_KIND	Validity of second in constrained time.
	millisecond_validity: VALIDITY_KIND	Validity of millisecond in constrained time.
	timezone_validity: VALIDITY_KIND	Validity of timezone in constrained date.
	range: Interval <time></time>	Interval of Times specifying constraint
Functions	Signature	Meaning
	validity_is_range: Boolean	True if validity is in the form of a range; useful for developers to check which kind of constraint has been set.

CLASS	C_TIME
Invariant	<pre>Minute_validity_optional: minute_validity = {VALIDITY_KIND}.optional implies (second_validity = {VALIDITY_KIND}.optional or second_validity = {VALIDITY_KIND}.disallowed) Minute_validity_disallowed: minute_validity = {VALIDITY_KIND}.disallowed implies second_validity = {VALIDITY_KIND}.disallowed Second_validity_optional: second_validity = {VALIDITY_KIND}.optional implies (millisecond_validity = {VALIDITY_KIND}.optional or millisecond_validity = {VALIDITY_KIND}.disallowed) Second_validity_disallowed: second_validity = {VALIDITY_KIND}.disallowed implies millisecond_validity = {VALIDITY_KIND}.disallowed Validity_is_range: validity_is_range = (range /= Void)</pre>

# 2.6.7 C\_DATE\_TIME Class

CLASS	C_DATE_TIME	
Purpose	Constraint on instances of Date_Time. re is no validity flag for 'year', since it must always be by definition mandatory in order to have a seinsible date/time at all.	
Inherit	C_PRIMITIVE	
Attributes	Signature	Meaning
	month_validity: VALIDITY_KIND	Validity of month in constrained date.
	day_validity: VALIDITY_KIND	Validity of day in constrained date.
	hour_validity: VALIDITY_KIND	Validity of hour in constrained time.
	minute_validity: VALIDITY_KIND	Validity of minute in constrained time.
	second_validity: VALIDITY_KIND	Validity of second in constrained time.
	millisecond_validity: VALIDITY_KIND	Validity of millisecond in constrained time.
	timezone_validity: VALIDITY_KIND	Validity of timezone in constrained date.
	<pre>range: Interval<date_time></date_time></pre>	Range of Date_times specifying constraint
Functions	Signature	Meaning

CLASS	C_DATE_TIME	
	validity_is_range: Boolean	True if validity is in the form of a range; useful for developers to check which kind of constraint has been set.
Invariant	(day_validity = {VALIDITY_KIND} {VALIDITY_KIND}.disallowed)  Month_validity_disallowed: month implies day_validity = {VALIDITY Hour_validity_optional: hour_validity_toptional: hour_validity_disallowed)  Hour_validity_disallowed: hour_validity_disallowed: hour_validity_disallowed: minute_validity = {VALIDITY_KIND}.disallowed: minute_validity = {VALIDITY_KIND}.disallowed: minute_validity_toptional: minute_validity_disallowed: minute_validity_disallowed: minute_validity_disallowed: minute_validity_disallowed: minute_validity_disallowed: minute_validity_optional: second_validity = {VALIDITY_millisecond_validity = {VALIDITY_	n_validity = {VALIDITY_KIND}.disallowed _KIND}.disallowed dity = {VALIDITY_KIND}.optional implies ND}.optional or minute_validity = alidity = {VALIDITY_KIND}.disallowed LTY_KIND}.disallowed _validity = {VALIDITY_KIND}.optional implies ND}.optional or second_validity = te_validity = {VALIDITY_KIND}.disallowed LTY_KIND}.disallowed LTY_KIND}.disallowed _validity = {VALIDITY_KIND}.optional implies te_kind}.optional or _KIND}.disallowed nd_validity = {VALIDITY_KIND}.disallowed hd_validity = {VALIDITY_KIND}.disallowed hd_validity = {VALIDITY_KIND}.disallowed hd_validity = {VALIDITY_KIND}.disallowed

# 2.6.8 C\_DURATION Class

CLASS	C_DURATION	
Purpose	Constraint on instances of Duration.	
Inherit	C_PRIMITIVE	
Attributes	Signature	Meaning
	range: Interval <duration></duration>	Range of Durations specifying constraint
Invariant	Range_valid: range /= Void	

## 2.7 Ontology Package

All linguistic and terminological entities in an archetype are represented in the ontology part of an archetype, whose semantics are given in the Ontology package.

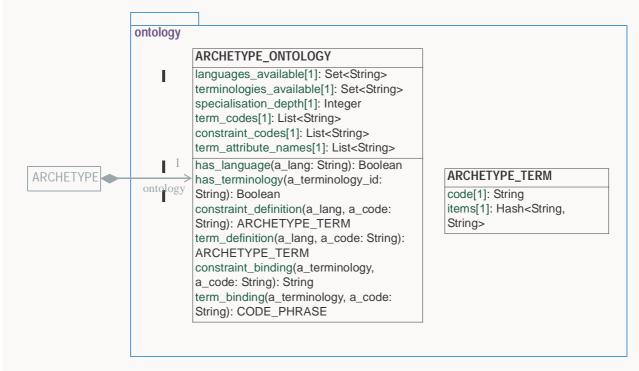


FIGURE 9 openehr.archetype.ontology Package

#### 2.7.1 ARCHETYPE\_ONTOLOGY Class

CLASS	ARCHETYPE_ONTOLOGY	
Purpose	Local ontology of an archetype.	
Attributes	Signature	Meaning
	languages_available: Set <string></string>	List of natural languages available into which terms and constraint definitions in this ontology have been translated.
	terminologies_available: Set <string></string>	List of terminologies to which term or constraint bindings exist in this terminology
	specialisation_depth: Integer	Specialisation depth of this archetype. Unspecialised archetypes are

CLASS	ARCHETYPE_ONTOLOGY	
	term_codes: List <string></string>	List of all term codes in the ontology. Most of these correspond to "at" codes in an ADL archetype, which are the <i>node_ids</i> on C_OBJECT inhertors. There may be an extra one, if a different term is used as the overall archetype concept_code from that used as the node_id of the outermost C_OBJECT in the defiinition part.
	<pre>constraint_codes: List<string></string></pre>	List of all term codes in the ontology. These correspond to the "ac" codes in an ADL archetype, or equivalently, the CONSTRAINT_REF.reference values in the archetype definition.
	<pre>term_attribute_names: List<string></string></pre>	List of 'attribute' names in ontology terms, typically includes 'text', 'description', 'provenance' etc.
Functions	Signature	Meaning
	original_language: String	Language in which this archetype was initially authored; derived from owning Archetype.
	has_language(a_lang: String): Boolean	True if language 'a_lang' is present in archetype ontology.
	has_terminology(a_terminology _id: String): Boolean	True if terminology 'a_terminology' is present in archetype ontology.
	term_definition(a_lang, a_code: String): ARCHETYPE_TERM	Term definition for a code, in a specified language.
	<pre>constraint_definition(a_lang, a_code: String): ARCHETYPE_TERM</pre>	Constraint definition for a code, in a specified language.
	term_binding(a_terminology_id, a_code: String): CODE_PHRASE	Binding of term corresponding to <i>a_code</i> in target external terminology <i>a_terminology_id</i> as a CODE_PHRASE.
	<pre>constraint_binding(a_terminolo gy_id, a_code: String): String</pre>	Binding of constraint corresponding to a_code in target external terminology a_terminology_id, as a string, which is usually a formal query expression.

CLASS	ARCHETYPE_ONTOLOGY
Invariant	languages_available_valid: languages_available /= void and then languages_available.has(original_language) terminologies_available_exists: terminologies_available /= void term_codes_exists: term_codes /= void constraint_codes_exists: constraint_codes /= void term_bindings_exists: term_bindings /= void constraint_bindings_exists: constraint_bindings /= void concept_code_valid: term_codes.has (concept_code)

# 2.7.2 ARCHETYPE\_TERM Class

CLASS	ARCHETYPE_TERM	
Purpose	Representation of any coded entity (term or constraint) the archetype ontology.	
Attributes	Signature	Meaning
	code: String	Code of this term
	<pre>items: Hash <string, string=""></string,></pre>	Hash of keys ("text", "description" etc) and corresponding values.
Functions	Signature	Meaning
	keys: Set <string></string>	List of all keys used in this term
Invariant	code_valid: code /= void and then not code.is_empty	

# A Domain-specific Extension Example

#### A.1 Overview

Domain-specific classes can be added to the archetype constraint model by inheriting from the class C\_DOMAIN\_TYPE. This section provides an example of how domain-specific constraint classes are added to the archetype model.

## A.2 Scientific/Clinical Computing Types

FIGURE 10 shows the general approach, used to add constraint classes for commonly used concepts in scientific and clinical computing, such as 'ordinal' (used heavily in medicine, particularly in pathology testing), 'coded term' (also heavily used in clinical computing) and 'quantity', a general scientific meansurement concept. The constraint types shown are C\_ORDINAL, C\_CODED\_TEXT and C\_QUANTITY which can optionally be used in archetypes to replace the default constraint semantics represented by the use of instances of C\_OBJECT / C\_ATTRIBUTE to constrain ordinals, coded terms and quantities. The following model is intended only as an example, and does not try to define any normative semantics of the particular constraint types shown.

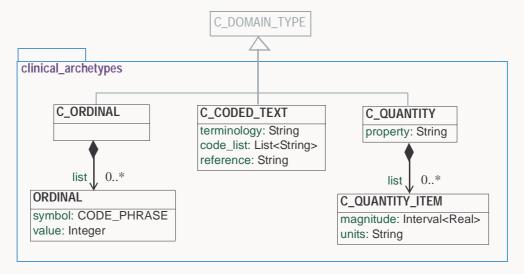


FIGURE 10 Example Domain-specific Package

# B Using Archetypes with Diverse Reference Models

#### **B.1** Overview

The archetype model described in this document can be used with any reference model which is expressed in UML or a similar object-oriented formalism. It can also be used with E/R models. The following section describes is use a number of reference models used in clinical computing.

# **B.2** Clinical Computing Use

To Be Continued:

- data types
- class naming
- domain archetype semantics versus LCD semantics of exchange models
- mapping from C\_DOMAIN\_TYPE subtypes into various RMs
- B.2.1 openEHR
- **B.2.2 CEN ENV13606**
- **B.2.3 HL7** Clinical Document Architecture (CDA)
- **B.2.4 HL7v3 RIM**

#### **C** References

#### **Publications**

- Beale T. Archetypes: Constraint-based Domain Models for Future-proof Information Systems.

  OOPSLA 2002 workshop on behavioural semantics.

  Available at http://www.deepthought.com.au/it/archetypes.html.
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- Beale T, Heard S. The Archetype Definition Language (ADL). See <a href="http://www.openehr.org/re-positories/spec-dev/latest/publishing/architecture/archetypes/lan-guage/ADL/REV HIST.html">http://www.openehr.org/re-positories/spec-dev/latest/publishing/architecture/archetypes/lan-guage/ADL/REV HIST.html</a>.
- Heard S, Beale T. Archetype Definitions and Principles. See <a href="http://www.openehr.org/repositories/spec-dev/latest/publishing/architecture/archetypes/principles/REV">http://www.openehr.org/repositories/spec-dev/latest/publishing/architecture/archetypes/principles/REV</a> HIST.html.
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- 6 Rector A L. Clinical Terminology: Why Is It So Hard? Yearbook of Medical Informatics 2001.
- W3C. OWL The Web Ontology Language.
  See http://www.w3.org/TR/2003/CR-owl-ref-20030818/.
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#### Resources

- 9 *open*EHR. EHR Reference Model. See <a href="http://www.openehr.org/repositories/spec-dev/latest/publishing/architecture/top.html">http://www.openehr.org/repositories/spec-dev/latest/publishing/architecture/top.html</a>.
- OMG. The Object Constraint Language 2.0. Available at <a href="http://www.omg.org/cgi-bin/doc?ptc/2003-10-14">http://www.omg.org/cgi-bin/doc?ptc/2003-10-14</a>.

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