IBM's UI UNITY

A Role Based, Device Independent, Administrative Console

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Senior Technical Staff Member Ease of Use



Common Systems Administration



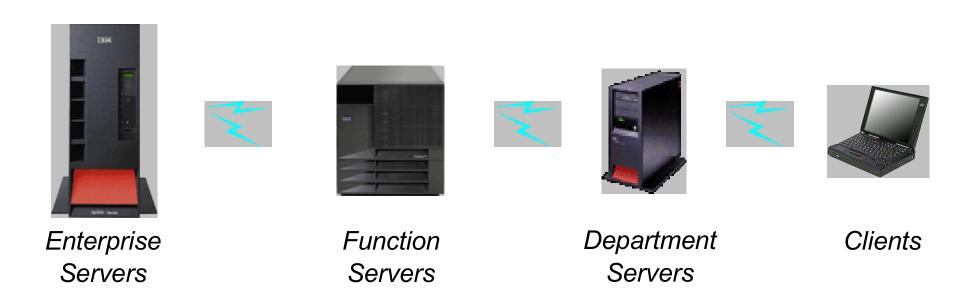
The "Opportunity"



CSA: A Big Opportunity



Every Server (OS & Middleware) Offered Unique Admin:



- Complex Administration of Heterogeneous Environments
- A Variety of Interfaces for Systems, Users and Services
- Reducing Skills Available for Systems Administration



For the Customer: Varieties of Administrative Experience ...



- ► Increase the cost of ownership of IBM products
- Cause staffing and skill problems
- Create a confusing picture and perception of IBM products
 - Multiple administrative and management user interfaces to juggle
 - Multiple large learning curves (e.g., different task flows)
 - Duplicate data entry and common synchronization problems
 - Protracted and error-prone configuration
 - Silos of decentralized management (data and staff issues)
 - Staffing and organizational adjustments (skill groups, retention)
 - Erosion in the perception of IBM brands and "fog of IBM products" (nothing is the same, a jumbled experience)
 - Complicated PD and administrative inefficiencies
 - Slow adoption and implementation and growth curves
 - Unused product features (adopting a "bare minimum" approach)



Common Systems Administration

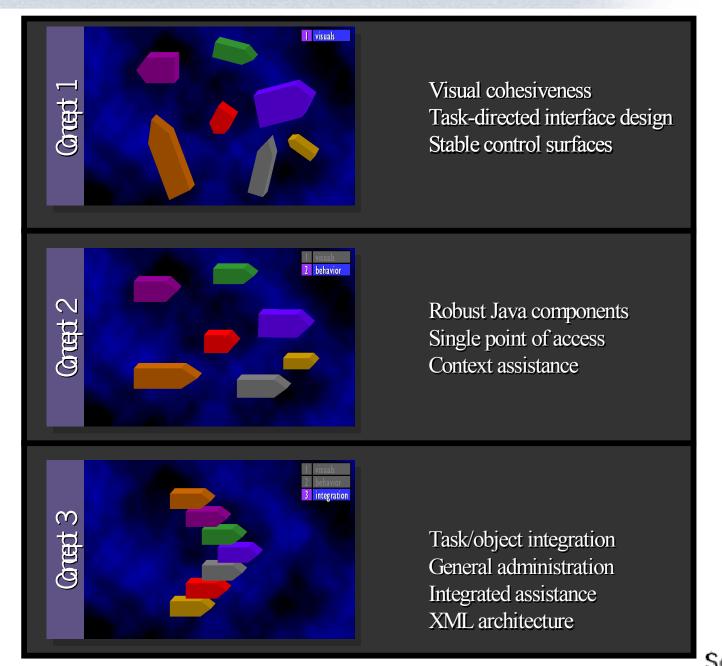


The Actions



Pre-CSA Initiative - "Concepts"





AUIML (UI - XML)



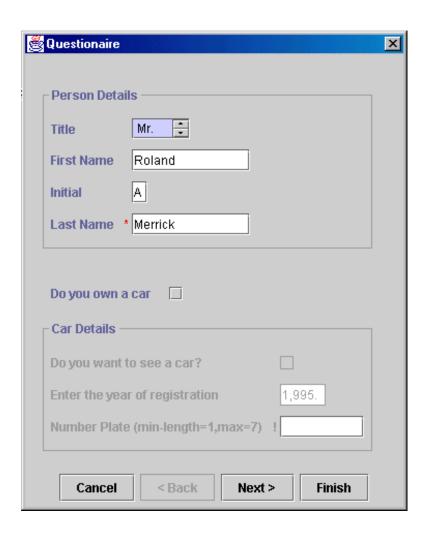
Device Independent UI Definitions: (Intent Oriented)



AUIML Rendering Samples



Automatic Layout and Selection of Controls:



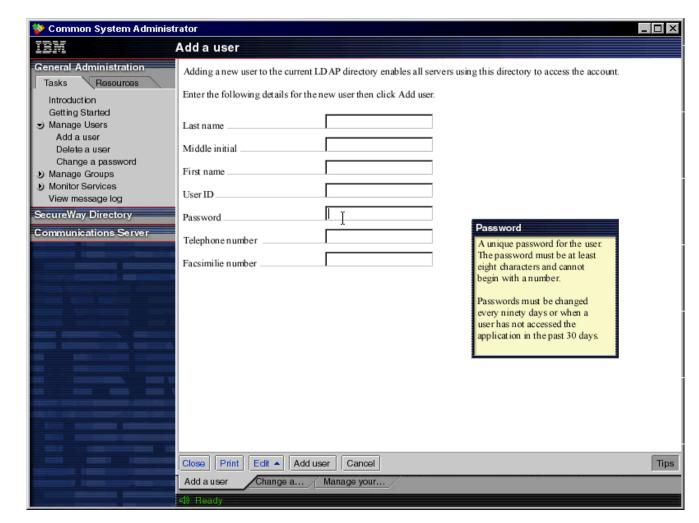


Common Systems Administration



Browser and Java "Concept" Console

- Allowing Integration of Systems Admin for Multiple servers
- EmployingCommon Tasks& Objects
- Through a Device Neutral Interface

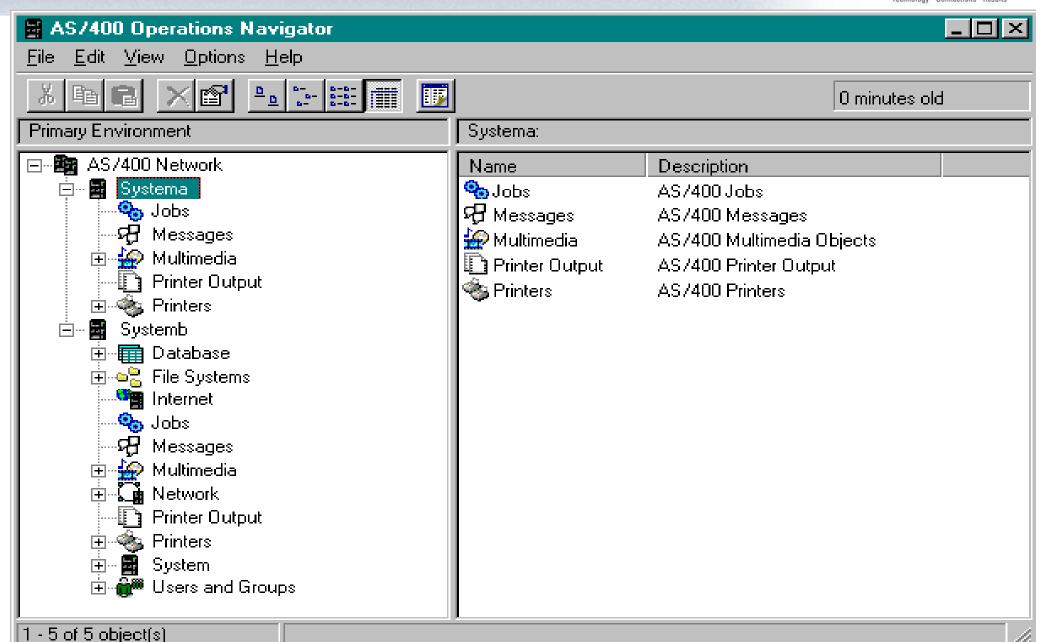




i-Series PDML (UI - XML) 1999 Not intent oriented - Visual Builder for productivity







Converged on Joint Solution (Multi-Group, Multi-Division)



UNITY

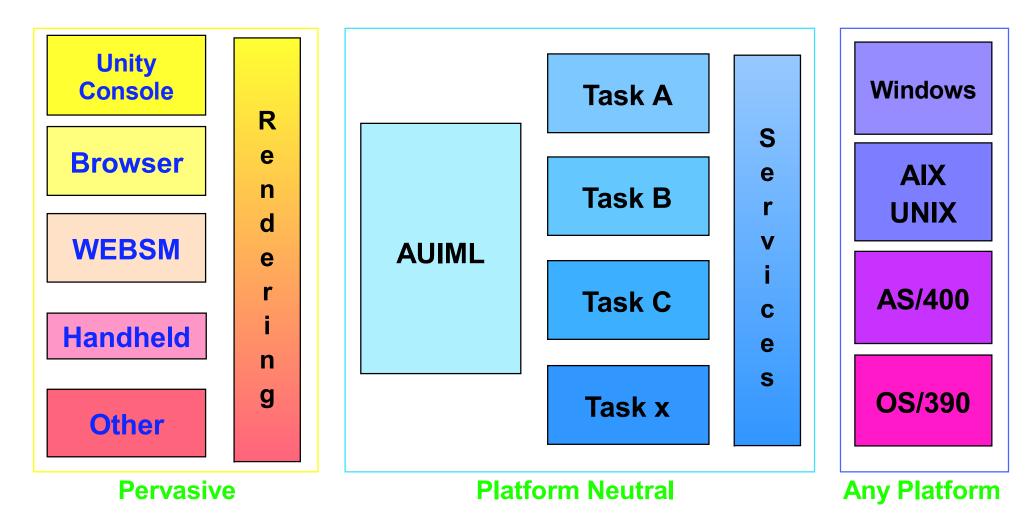
- Adopt single set of UI Guidelines
- Adopt AUIML
 - **► Intent oriented**
 - Desktop, Browser, other device...
- Visual Builder
 - **▶** Productivity
- Joint Java Console (thick client) & Browser Console (thin client)



Unity Vision



One User Experience for All Administration Tasks:





CSA Unity Objectives

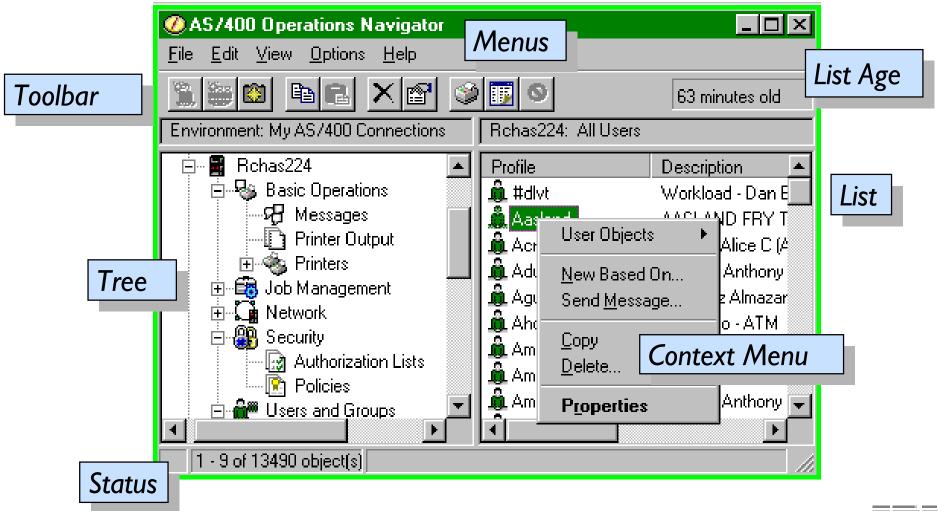


- User Experience Objectives
 - **▶** User
 - Common Look and Feel User Interface Architecture
 - Integration of Tasks in Single Console
 - Deployment on range of Device Classes
 - **► Application Developer**
 - Intent based Tooling
 - Device Class & Interaction Independence
 - UIA Conformance & Productivity

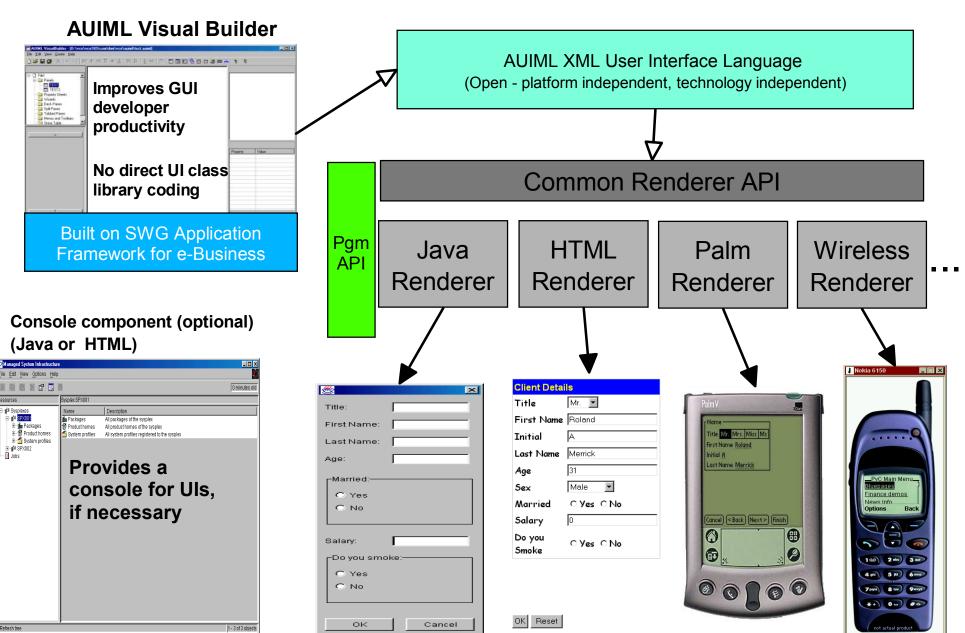


Unity User Interface Elements



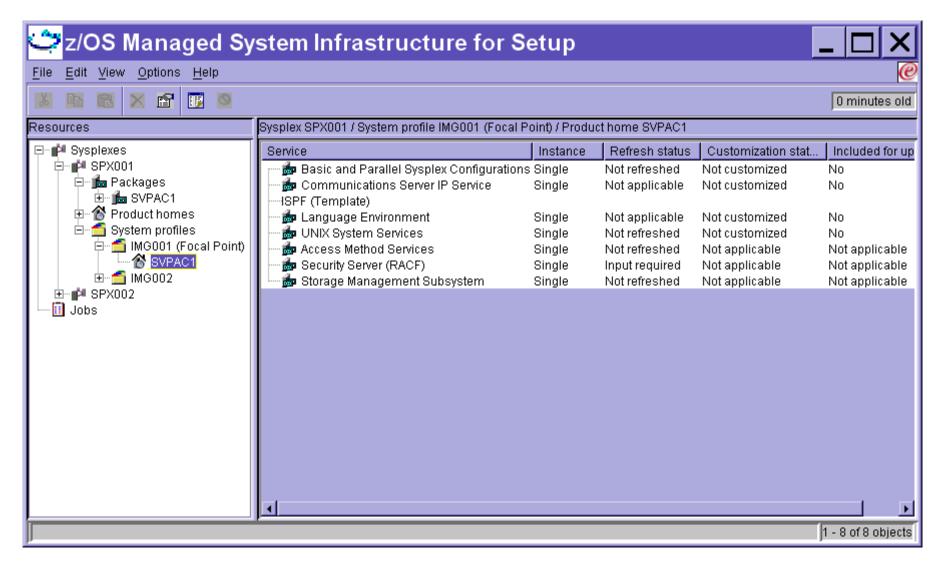


CSA (Unity) Toolkit Components



An Early 'Customer' - The msys Console







CSA Tooling... Unity Offering



Delivered 2000

Concept 3

Intent rendering
Installed Java console
Browser console

AS/400 (OpsNav)

Non-intent rendering Visual builder PDML

Installed Java console

CSA (Unity)

Converged XML
Renderer neutral API
Visual builder
PDML migration path
Browser console
Java console

CSA - Next Step

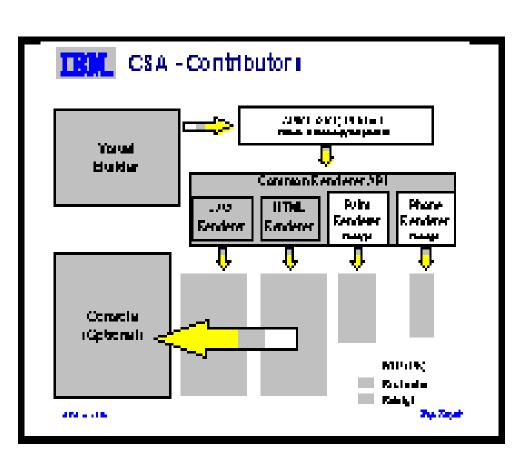
- Ul standardization
- Common UI componentry
- Visual builder
- Foundation for the next step



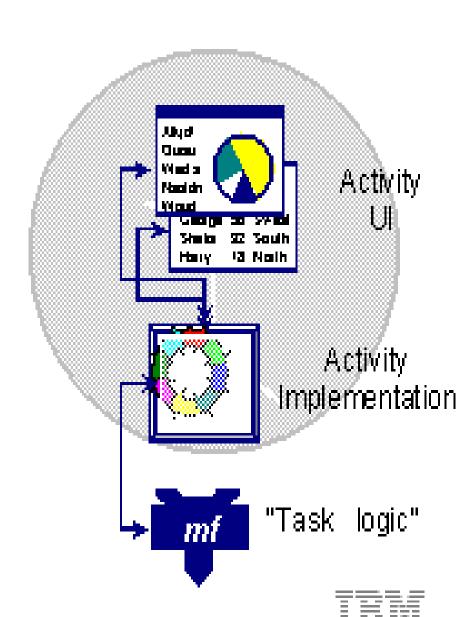
UNITY & Tivoli Integration



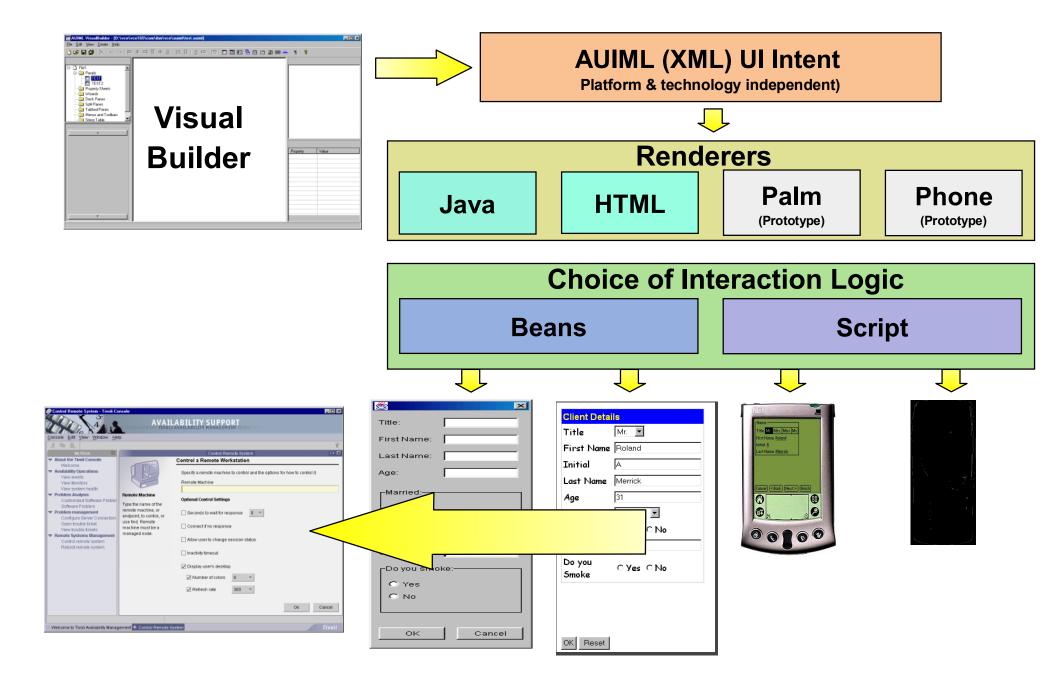
Software Group



- > Common UI Guidelines
- ➤ Tivoli PS Consoles (Roles Based)
- > Joint Toolkit 11/2001



2001 Components



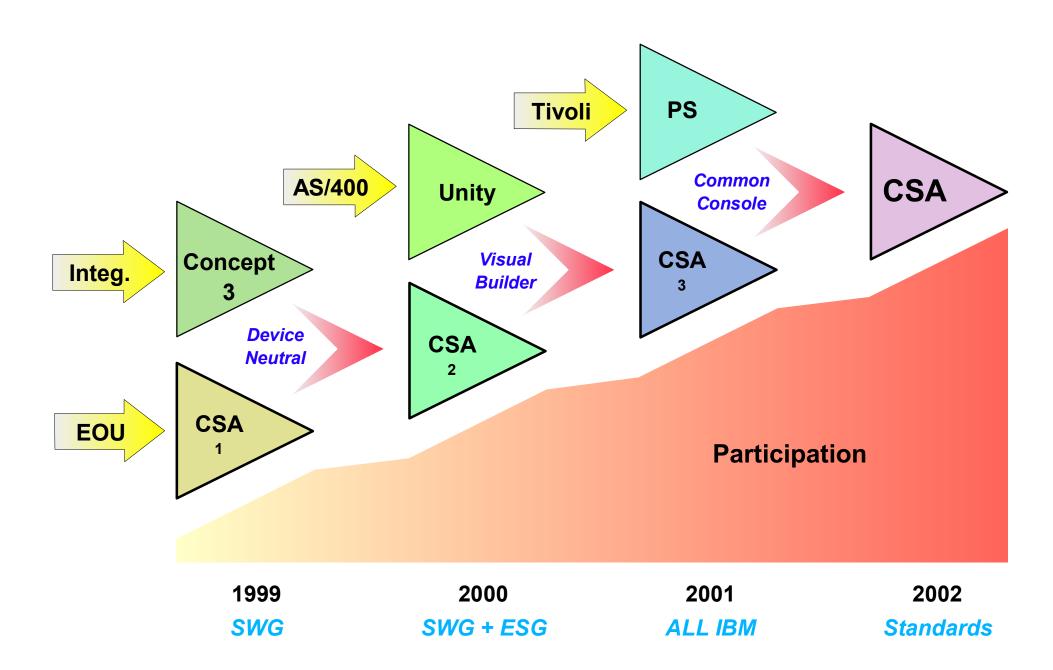
Common Systems Administration



The Next Steps



Continuing CSA Evolution



Which Standards?



- Three relevant major standards
 - ► J2EE Programming and Execution Environment (as in Websphere)
 - ► WSIA (Web Services for Interactive Applications) Component model
 - **► XForms**



XForms - Small Step for AUIMLers



- Initial Intent -
 - ► Propose AUIML to W3C Device Independence Working Group as a Standard
- Instead -
 - ► Amalgamated proposal with other IBM groups
 - **▶** Jointly worked closely with W3C on XForms
 - Ensuring AUIML "Intent Oriented" concepts incorporated into XForms
 - Syntax changes
- XForms published as Draft Standard
- XForms is the natural path from AUIML



WSIA & CCI

(Web Services for Interactive Applications & Common Console Interface)

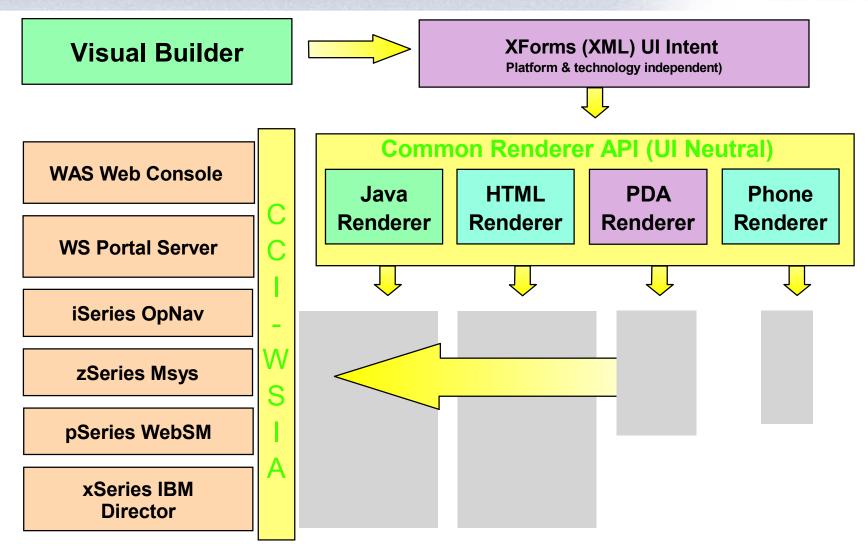


- Support for migration from existing consoles
 - ► OpsNav, WebSM, Msys, IBM Director, Tivoli PS ...
 - ► EXTREMELY LARGE number of tasks implemented with pre-CSA Tooling
 - ► CCI will besupported by each console to allow new tasks to coexist
 - ► Non-disruptive migration/coexistence of those tasks with new tasks over time
 - ▶ New tasks able to tun in all consoles & Device Classes
- Lower development cost, User learns task once, not once per console
- Based on industry standards / emerging standards
 - ► Web Services for Interactive Applications (WSIA) component model
 - ► Where relevant, uses J2EE Service interfaces
- Implemented in CSA Tooling



CSA Console Vision





J2EE Environment



• What makes up a console?

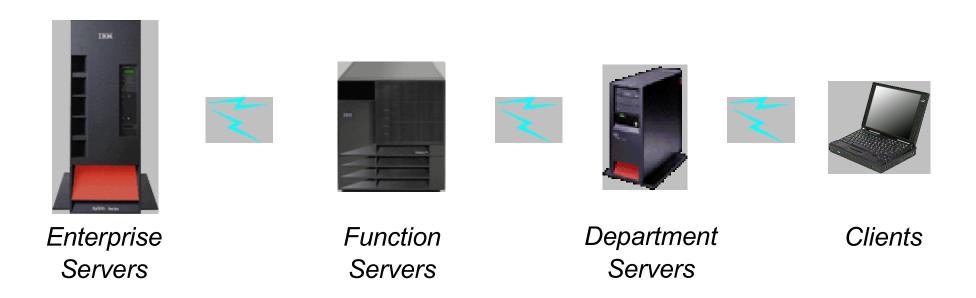
- Various console UI components
- User assistance
- Solution branding
- Console install
- Dynamic task definition, installation & deployment
- Task activation (servlet, JSP, FU, etc.)
- Security
- Role-based task filtering
- User preference persistence
- Tracing & logging
- Session mgmt
- Connection pooling
- Directory service
- Tasks to administer all of the above
- Most of above services provided by J2EE Environment - Others by WSIA & XForms
- Avoids duplication
- Avoids non-Standards based activities



So... UI UNITY



Offering From Any Client:



- Simplified Administration of Heterogeneous Environments
- Seamless Administration of Systems, Users and Services
- Support for Reducing Skills Available for Systems Administration

